

Bertrand Avril / Reel Breakdown 2010

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Slimtime (May 2009 - June 2010)

Duration: 8 min

production time: 1 year

Team: 4 people

Softwares: 3ds max with a Vray Render, after effects, premiere

Worked on : Co-Directing, Layout, Rigging, Lightboard, Texturing, Shading, Lighting, Compositing, Design



Mental Ray Exercise (nov. 2008)

Duration: 8 sec

production time: 5 days

Team: Alone

Softwares: 3Ds max with a Mental Ray render, after effects, premiere



Cafe Serré, One minute short film for Canal J Contest (dec. 2008)

Duration: 1 min

production time: 4 weeks

Team: 4 people

Softwares: 3Ds max with a Mental Ray render, after effects, premiere

Worked on : Co- Directing, Layout, environment modeling, background design, shaders, lighting



fake advertising for Orange, a french Internet Service Provider (July 2008)

Duration: 20 sec

production time: 5 days

Softwares: 3Ds max with a Scanline render, after effects, premiere



Shiva, one minute short film (jan.-may 2008)

Duration: 1 min

production time: 4 months

Team: alone

Softwares: 3Ds max with ascanline render, after effects, premiere



Cargo jingle (nov. 2008)

Duration: 14 sec

production time: 8 days

Team: 3 people

Softwares: 3Ds max with a mental ray render, after effects, premiere

Worked on : Co-Directing, Concept, design, particles, rendering, compositing